



# Temporal Asymmetries in Similarity and Discrimination of Prototypical and Nonprototypical Stimuli: Consequences of Differential Sensation Weighting



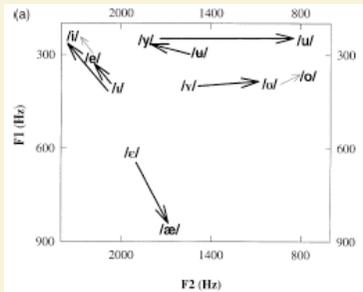
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## Observations

**Vowels.** Discrimination tends to be best when the change is from a less peripheral vowel to a more peripheral one (closer to vowel space limits) (1-3).

[Fig. 1a of (1); infant data]  
Vowel pairs in formant space (F2,F1)  
Arrows show listening order for best discrimination.



**Visual shapes.** Similarities are lowest, for monkeys and humans, when the stimulus more prototypical of the set precedes the less prototypical one (4).

## Generalization

The judged similarity between two successive stimuli is lower, and their discrimination is easier, when the presentation order is central --> peripheral (in stimulus space) than vice versa.

## Modeling Approach

This temporal asymmetry can be explained by the **sensation-weighting (SW) model**, which was conceived (5) to account for systematic errors in comparisons of paired successive stimuli. **Comparison is not just subtraction** (6). **What is it, then?**

## Sensation Weighting (SW) Model

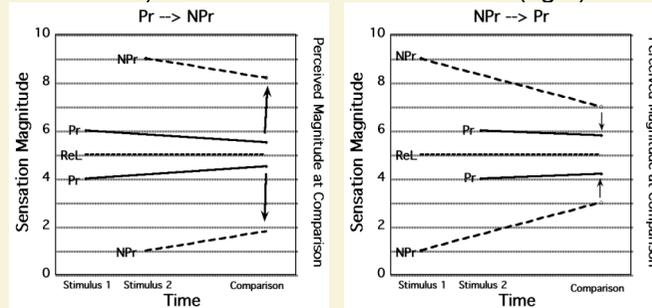
In the comparison each stimulus magnitude  $\psi$  is weighted together with a **reference level (ReL)**  $\psi_r$ , usually located in the midrange of the stimuli:

$$d = [s_1\psi_1 + (1 - s_1)\psi_r] - [s_2\psi_2 + (1 - s_2)\psi_r]$$

The **perceived difference**  $d$  is generally  $\neq 0$  for a pair of equal stimuli;  $d = (s_1 - s_2)(\psi - \psi_r) =$  the **Time-Order Error (TOE)**. In usual conditions  $s_1 < s_2$ . This implies negative TOEs for high, and positive TOEs for low stimulus magnitudes. The effect tends to increase with longer ISI. Thus the memory of the 1<sup>st</sup> stimulus seems to drift toward midrange (cf. 7).

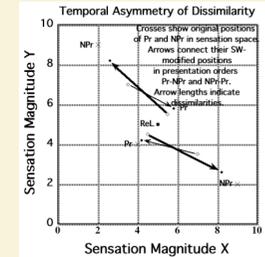
## Asymmetric Similarity in SW Model One-Dimensional Stimuli

When a **prototypical stimulus (Pr)**, near ReL, and a **nonprototypical stimulus (NPr)**, farther from ReL, are compared, the SW model with  $s_1 < s_2$  (here:  $s_1 = 0.5$ ,  $s_2 = 0.8$ ) predicts greater perceived **dissimilarity (arrows)** with presentation order Pr --> NPr (left, fat arrows) than with the order NPr --> Pr (right).



## Two-Dimensional Stimuli

In comparisons of **successive vowels**, the SW model, with  $s_1 < s_2$  for each formant, explains why the memory of the 1<sup>st</sup> vowel seems to drift toward the neutral *schwa* (2) or the interior of stimulus space (3). Greater **dissimilarities (arrows)** are predicted with presentation order Pr --> NPr (fat arrows) than with NPr --> Pr (cf. 1-4).



## Related Findings

**Musical intervals.** For pairs of a consonant interval (simple frequency ratio) and a dissonant or mistuned interval (complex ratio) “going out-of-tune is more noticeable than going in-tune” (8). **Melodies.** Discrimination is best with listening order scalar --> nonscalar (9). For **rhythms**, it is best with regular --> disrupted (10).

## Perspective

The SW mechanism with  $s_1 < s_2$  seems tailored to facilitate detection of potentially threatening changes from familiar, normal, or regular conditions.

## References

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- (8) Schellenberg, *Music Perception*, 19 (2002), 223-248.
- (9) Bartlett & Dowling, *Music Perception*, 5 (1988), 285-314.
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